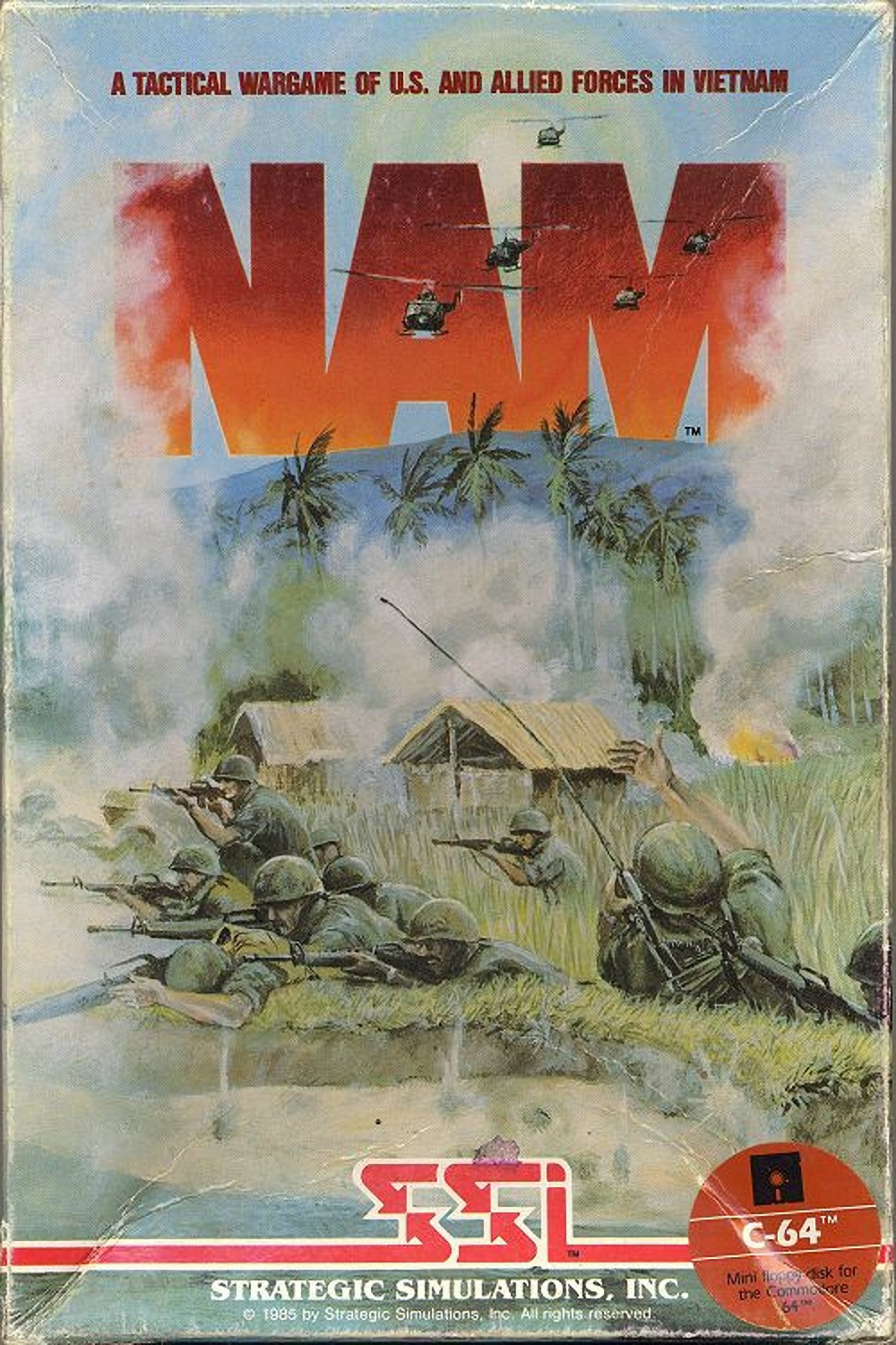


A TACTICAL WARGAME OF U.S. AND ALLIED FORCES IN VIETNAM

NAM

An artistic illustration of a Vietnam War battle scene. In the foreground, several U.S. soldiers in green uniforms and helmets are positioned in a grassy field, some lying down and others kneeling, aiming rifles. In the background, there are two small wooden huts with thatched roofs, surrounded by palm trees. The sky is filled with several military helicopters flying. The title 'NAM' is written in large, bold, red letters across the top, with a small 'TM' symbol to its right.

SSITM

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C-64TM

Mini floppy disk for
the Commodore
64TM

THE ENEMY UNSEEN



The dense cover around Suoi Cat provides the perfect setting for an ambush by Viet Cong forces on December 2, 1966.



A Viet Cong attack on a firebase at Ap Bau Bang during Operation Junction City in March 1967.



Intense street fighting erupts as the U.S./ARVN attempt to retake Hue during the Tet Offensive, February 1968.



South Vietnamese (ARVN) paratroopers at Hue airport.

The squad of fresh-faced marines advances poised and alert — and not a little unfrightened. Though you've sent them to hunt for enemy guerrillas, they feel more like the hunted. And well they should. For your soldiers can sense hostile eyes sighting down deadly weapons among the huts and trees. But they don't know exactly where.

And ignorance can be quite fatal in this hell they call Vietnam.

A tactical wargame for introductory and intermediate level players, NAM tests your command abilities in six challenging scenarios based on actual operations. Patrol dense jungle. Search out and destroy your enemy in his underground strongholds. Engage in bitter street fighting in Hue during the Tet Offensive. Controlled by the computer, the elusive Viet Cong and battle-hardened regulars of the North Vietnamese Army appear only to fire and move, then slip away and disappear again.

You deploy units of American, South Vietnamese, and South Korean infantry, artillery, paratroopers, marines, rangers and air cavalry...even the Hue city police. Every unit is extensively rated for such factors as weapon strength and combat effectiveness. Arm your troops with assault rifles, machine guns, mortars and rocket launchers. Support them with ACAVs, tanks and anti-aircraft vehicles. Utilize your highly mobile Cobra, Huey, and Kiowa helicopters for transport, observation, and attack in otherwise inaccessible areas.

You must protect your forces while concentrating your overwhelming firepower on the enemy. Radio for artillery support and airstrikes to crush stubborn resistance. Dig-in to hold your ground. Minimize maneuvering since movement increases the risk of being ambushed or detonating booby-traps hidden throughout the dense terrain.

The key to victory in this unconventional war is firepower and more firepower. Or in less technical terms, blow the @#S&*% out of the enemy...if you can find them.

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